



City of Pensacola

222 West Main Street
Pensacola, FL 32502

Memorandum

File #: 19-00433

City Council

9/26/2019

LEGISLATIVE ACTION ITEM

SPONSOR: Grover C. Robinson, IV, Mayor

SUBJECT:

CITY COUNCIL CONSIDERATION OF THE CITY OF PENSACOLA 2020 LEGISLATIVE INITIATIVES

RECOMMENDATION:

That City Council adopt the City of Pensacola 2020 Legislative Initiatives

HEARING REQUIRED: No Hearing Required

SUMMARY:

Mayor Robinson has developed the following list of initiatives important to the City of Pensacola to support during the 2020 Legislative Session:

- Support Funding a mechanism for assessment, remediation and liability exemption from third party claims and a Brownfield Tax Credit for sites at which Aqueous Film-Forming Foam Concentrates (AFFF) has been used in firefighting and fire training operations.
- Support full funding for the Housing Trust Fund and legislation to stop the funds sweep of Housing Trust Fund.
- Support rescension of 2019 SB 1000 - 5G Small Cell Towers, restoring balance of power to the City of Pensacola to determine installations in taxpayer owned right of way.
- Support revision of CS/HB 1159 - Private Property Rights.
- Support the Florida Department of Transportation (FDOT) District 3 Five Year Plan including a Box funds for a Scenic Highway multi-use trail.
- Support distribution of settlement funds to applicable local government entities.
- Appropriation Requests
 - Pensacola International Airport MRO Expansion - \$4,875,000

- West Main Street Corridor Improvements - \$2,900,000
- Special Needs Universal Designed Playground Boundless-All-Inclusive Park at Tippen Park - \$850,000.

PRIOR ACTION:

None

FUNDING:

N/A

FINANCIAL IMPACT:

Should the appropriation requests be approved the City could receive funding of \$8,625,000 for capital improvements.

CITY ATTORNEY REVIEW: No

9/13/2019

STAFF CONTACT:

Christopher L. Holley, City Administrator
Keith Wilkins, Deputy City Administrator

ATTACHMENTS:

- 1) City of Pensacola 2020 Legislative Initiatives

PRESENTATION: No