



City of Pensacola

222 West Main Street
Pensacola, FL 32502

Memorandum

File #: 21-01024

City Council

11/18/2021

ADD-ON LEGISLATIVE ACTION ITEM

SPONSOR: Grover C. Robinson, IV, Mayor

SUBJECT:

TRANSFERRING FUNDING IN RELATION TO THE AMERICAN RESCUE PLAN ACT (ARPA) FOR PREMIUM PAY

RECOMMENDATION:

That City Council authorize the Mayor to transfer funds within the American Rescue Plan Act (ARPA) Fund to provide sufficient funding for Premium Pay for those employees that have not previously been paid premium pay.

HEARING REQUIRED: No Hearing Required

SUMMARY:

At the May 24, 2021 City Council workshop, a presentation was given by staff regarding a draft expenditure plan for the American Rescue Plan Act (ARPA). The ARPA is a \$1.9 trillion economic stimulus bill and within ARPA, the Coronavirus Local Fiscal Recovery Fund provides \$350 billion for states, municipalities, counties, tribes, and territories, including \$130 billion for local governments. The City of Pensacola is scheduled to receive \$19,153,643 from the Coronavirus Local Fiscal Recovery Fund. The draft expenditure plan included six spending categories: (1) the recovery of revenue loss, (2) grant compliance and administration, (3) facility improvements, (4) personnel, (5) stormwater and sewer abatement and (6) citizen assistance.

On June 17, 2021, City Council approved appropriations for the recovery of revenue loss, grant compliance and administration and facility improvements.

On July 15, 2021, City Council approved appropriations for Premium Pay and Employee Vaccination Incentive Pay for those essential workers who worked during the COVID-19 Pandemic over the last year as well as to motivate employees to get vaccinated to reduce the spread of COVID-19 in the workplace and ensure the safety of our employees.

On August 12, 2021. Council approved appropriations for Stormwater and Sewer abatement located at Main Street, Barrancas Avenue, Cordova Square, and 9th Ave to Pensacola Bay as well as Citizen Assistance to direct services toward homeless reduction, local vaccine program, and housing assistance/affordable housing. Additional appropriations included ARPA funding for the design and

construction of the skateboard park at the Hollice T. Williams Park.

ARPA allows the use of funds to cover premium pay for city employees. Premium pay will be considered for full-time city employees who have been employed with the City for at least 6 months as of October 1, 2021 and have not previously been paid premium pay. Eligible employees will receive a “one-time” payment of \$1,200 on the first regular paycheck on the December 3, 2021 payroll.

This add-on request is necessary to provide premium pay to those city employees on the December 3, 2021 payroll. This action requires the prior approval of the Pensacola City Council.

PRIOR ACTION:

June 17, 2021 - City Council appropriated funding in relation to ARPA for the recovery of revenue loss, grant compliance and administration and facility improvements.

July 15, 2021 - City Council appropriated funding in relation to ARPA for premium pay and employee vaccination incentive pay.

August 12, 2021 - City Council appropriated funding in relation to ARPA for the design and construction of the skateboard park at the Hollice T. Williams Park.

August 12, 2021 - City Council appropriated funding in relation to ARPA for Stormwater, Drainage, and Sewer Abatement and Citizen Assistance.

FUNDING:

Budget: \$159,462 American Rescue Plan Act (ARPA)

Actual: \$159,462 Premium Pay

FINANCIAL IMPACT:

Upon approval by City Council funding in the amount of \$130,000 will be transferred from the Administrative portion of funding and \$29,462 will be transferred from the Employee Vaccination Program for a total amount of \$159,462 to be used for Premium Pay for those employee who are eligible.

LEGAL REVIEW ONLY BY CITY ATTORNEY: Yes

11/12/2021

STAFF CONTACT:

Kerrith Fiddler, City Administrator

Amy Miller, Deputy City Administrator-Administration & Enterprise

Amy Lovoy, Finance Director

ATTACHMENTS:

None.

PRESENTATION: No